

# Accuracy and Precision in PDV Data Analysis

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P-23, LANL

Second Annual Heterodyne Workshop, LLNL, August 17, 2007

LA-UR-07-5610

# Motivation

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- **Given a PDV data set  $[A(t)]$ , with what accuracy and precision can we measure a velocity/frequency?**
  - Comparison between data analysis methods
  - Comparison with other methods of velocimetry
  - Comparison with other diagnostics, calculations – *establish error bars*
  - Distinguish between *real physics* and *analysis artifacts*
- **Questions:**
  - **What are the fundamental limits on precision and accuracy?**
  - **Does precision matter?**
  - **How close can we get to those limits with Fourier analysis?****Then what?**

## Swept under the rug ...

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- Ignore everything before the digitizer
- Assume single time-varying velocity/frequency for the analysis
  - Ignore all resolution issues
  - Not required, though – just for ease of explanation
- Lots of signal processing I don't know

## Typical PDV analysis: Short-time Fourier transform

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- Choose a set of (more or less) noisy data points (typically a power of 2 in length)
  - Multiply by a window function
  - Calculate the Fourier transform
  - Move to a new set of data points and repeat
  - Generates a spectrogram
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- More generally, start with a data set, choose a basis set and expand the signal in that basis

# Time-frequency analysis for PDV

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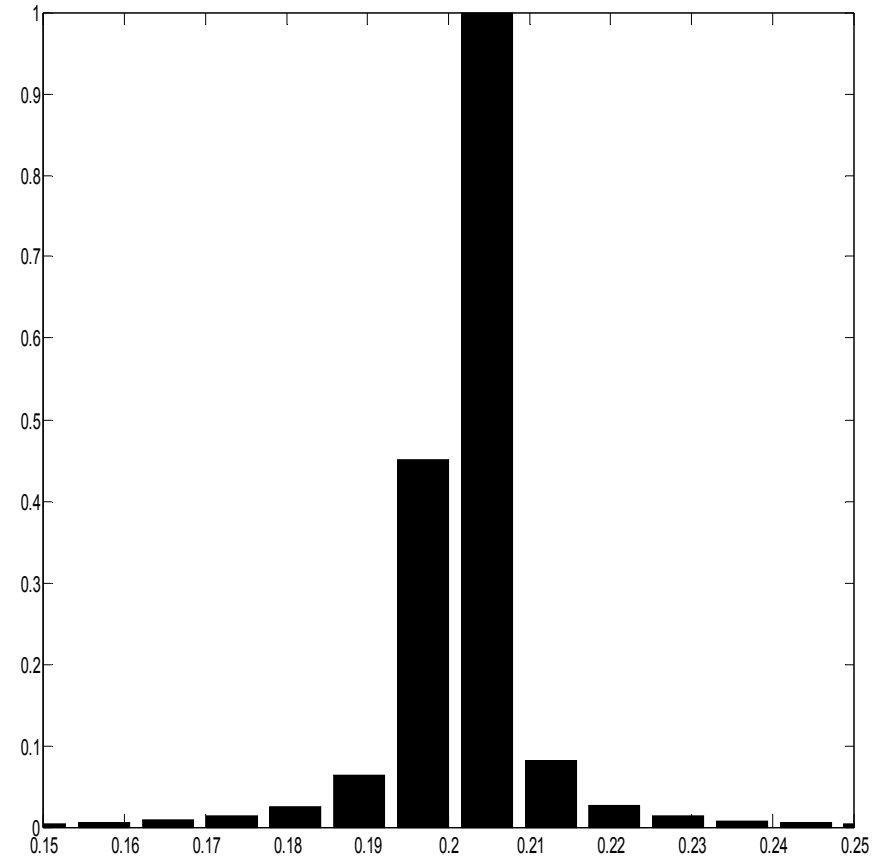
- We care about the actual velocities (frequencies)
- Discrete in time
  - have to choose locally-supported basis functions
  - e.g. window \* continuous function
- Discrete in amplitude/frequency/velocity
  - “noise” from finite resolution of digitizer

**Not all results from continuous (or singly discrete) theories apply!**

- generally, discreteness makes things worse

# Accuracy and precision in the velocity domain

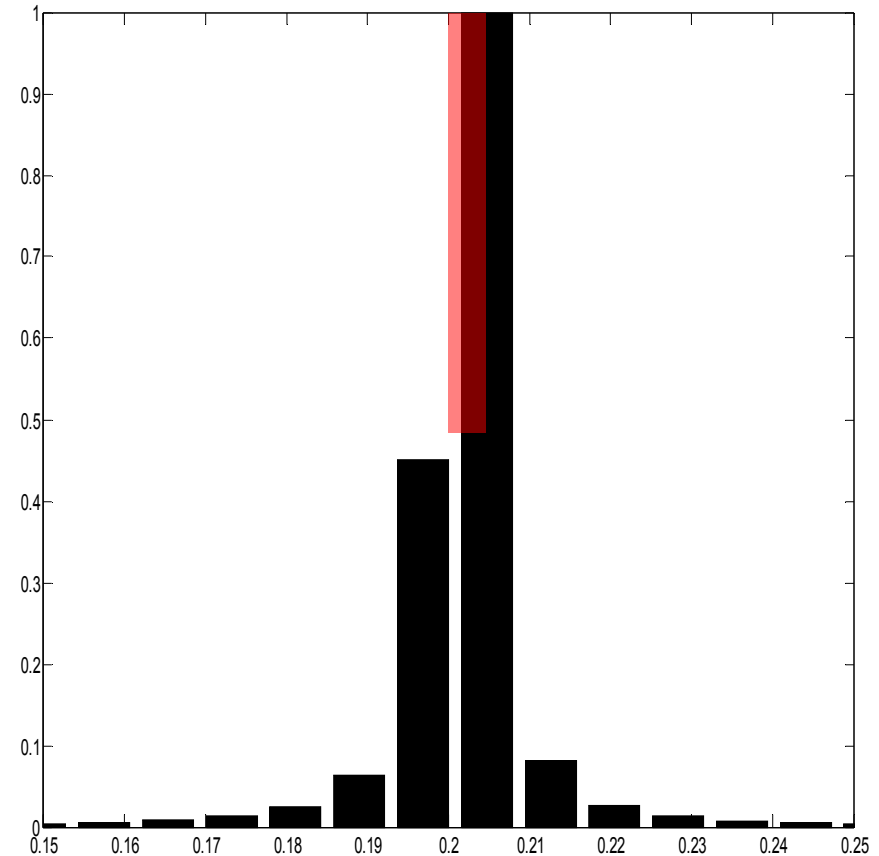
Assume the analysis procedure gives a distribution of velocities



# Accuracy and precision in the velocity domain

Assume the analysis procedure gives a distribution of velocities

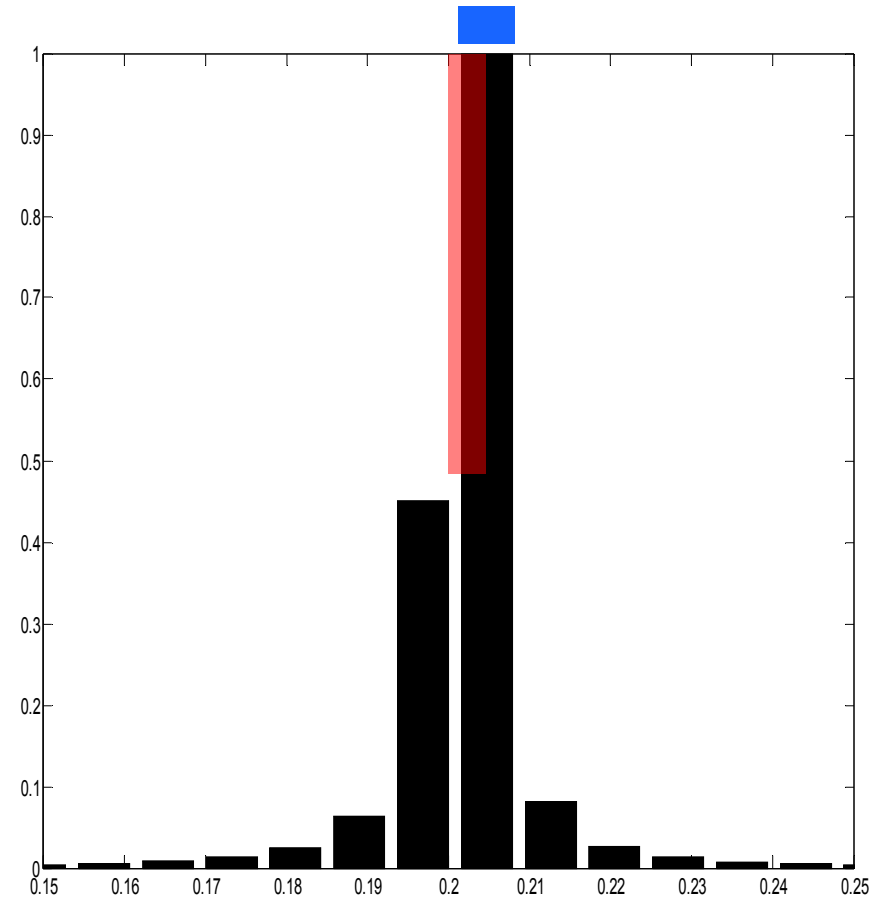
- **Accuracy ( $\delta v$ ):** how well the “peak” of the distribution matches the actual instantaneous velocity



# Accuracy and precision in the velocity domain

Assume the analysis procedure gives a distribution of velocities

- **Accuracy ( $\delta v$ ):** how well the “peak” of the distribution matches the actual instantaneous velocity
- **Binning precision ( $\epsilon f$ ):** width of the peak of the distribution

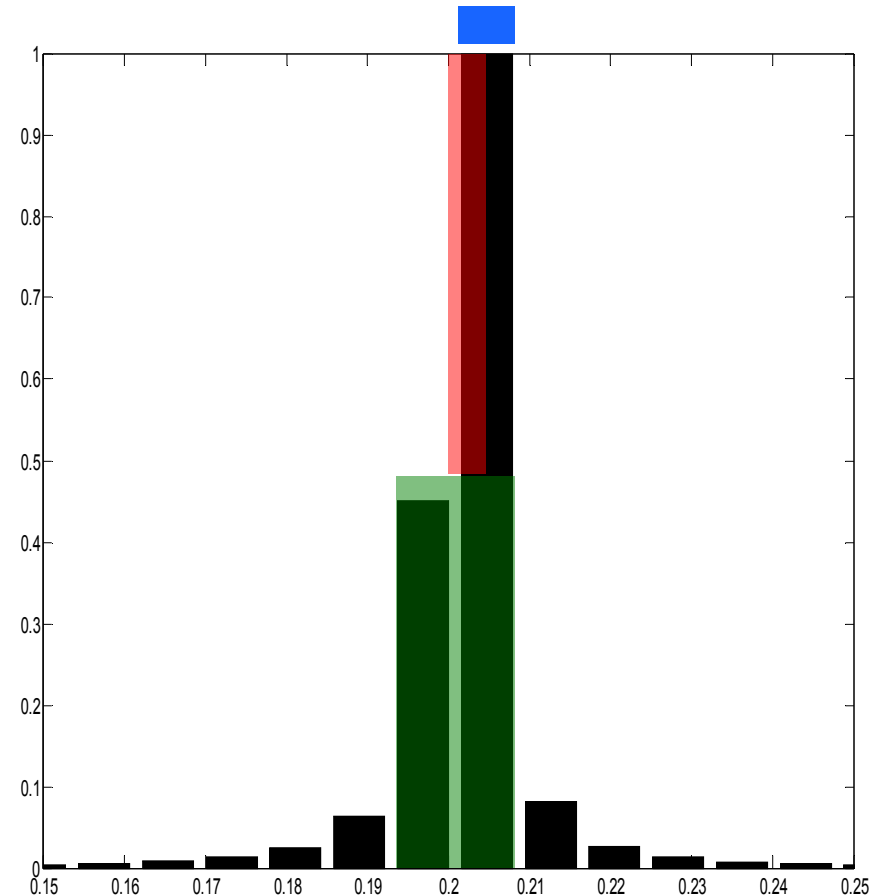




# Accuracy and precision in the velocity domain

Assume the analysis procedure gives a distribution of velocities

- **Accuracy ( $\delta v$ ):** how well the “peak” of the distribution matches the actual instantaneous velocity
- **Binning precision ( $\epsilon f$ ):** width of the peak of the distribution
- **Bandwidth precision ( $\delta f$ ):** width of the distribution at half-maximum/-3 dB point



# Accuracy and precision in the time domain?

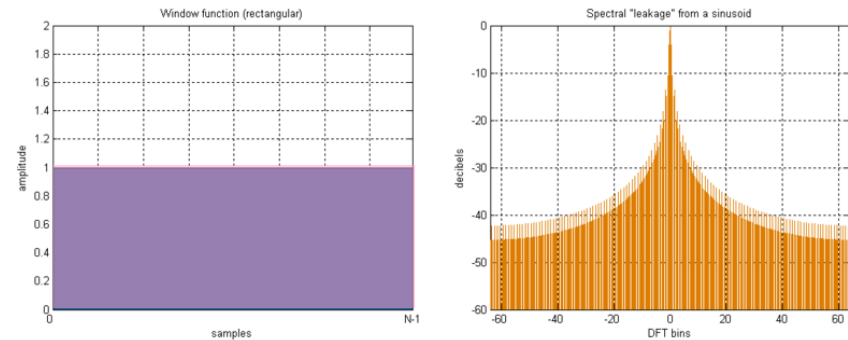
## Fundamental difference between time and amplitude/frequency

→ timebase accuracy  $\leq 1$  ppm?

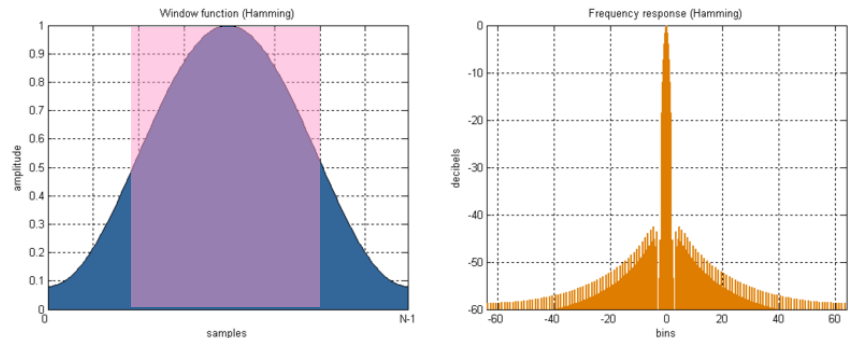
→ breakdown of analogy to quantum mechanics (Wigner-Ville and Cohen bilinear distributions)

- **Time width ( $t_w$ ):** length of sequence of data under analysis between the half-maximum/-3 dB points of the window

### Dirichelet



### Hanning



[en.wikipedia.org](http://en.wikipedia.org)

# Fundamental limits and uncertainty principles: a real limit

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Cramér-Rao lower bound:

$$\sigma_f^2 \geq \frac{6f_s^2}{4\pi^2 * \text{SNR} * N * (N^2 - 1)}$$

- Derived from statistical estimation/information theory
  - Always valid
  - Based on SNR and number of data points
- **Concerns  $\delta v$  and  $\delta f$**
- Consequences:
  - at 1 km/s, 20 Gs/s, 50 mV signal, 30 dB SNR (white noise), with 100 ps of data, can't do better than  $\pm 5$  m/s  $\delta v$
  - Same conditions, 10 dB SNR,  $\pm 50$  m/s  $\delta v$
  - same conditions, 62 ns of data, can't do better than  $\pm 4$  mm/s  $\delta v$
  - **mainly important in noisy settings**

# Fundamental limits and uncertainty principles: another real (Fourier) limit

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Heisenberg-Pauli-Weyl uncertainty principle:

$$\sigma_f \sigma_t \geq 1/(4\pi)$$

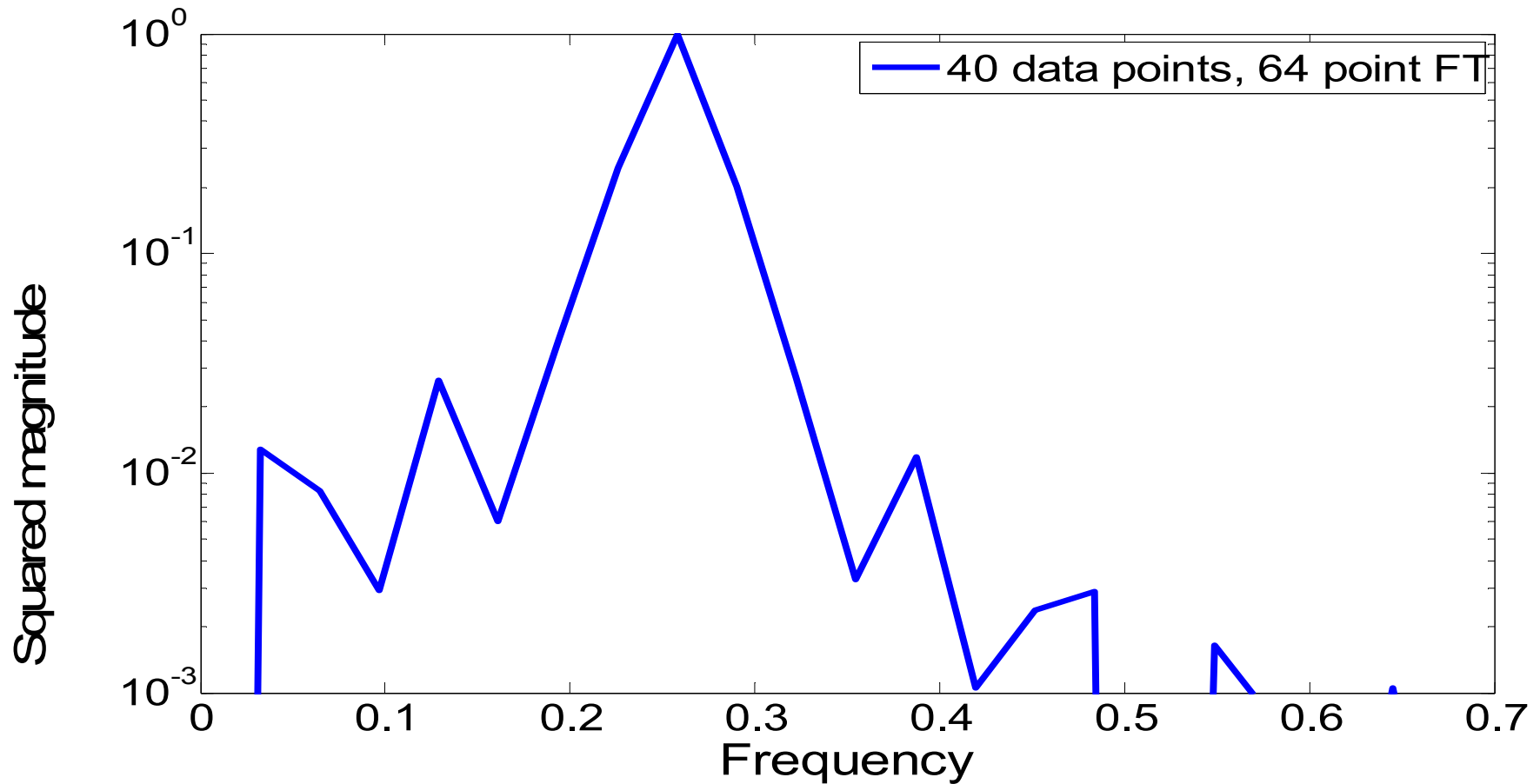
- Derived for continuous Fourier transforms
  - More general versions: Donoho-Stark, etc.
  - Equality can't be achieved in a discrete environment
  - Similar forms are valid for all magnitude-based (non-phase) basis expansions
- Also depends on value of  $f$  – need  $\sim 1$  complete period
- Concerns  $\delta f$
- Consequences:
  - at 1 km/s, for 1 m/s  $\delta f$ , need  $\geq 62$  ns of data (JHRD, 2007)
  - same conditions with 100 ps of data, can't do better than  $\pm 310$  m/s  $\delta f$

## What this does not mean!

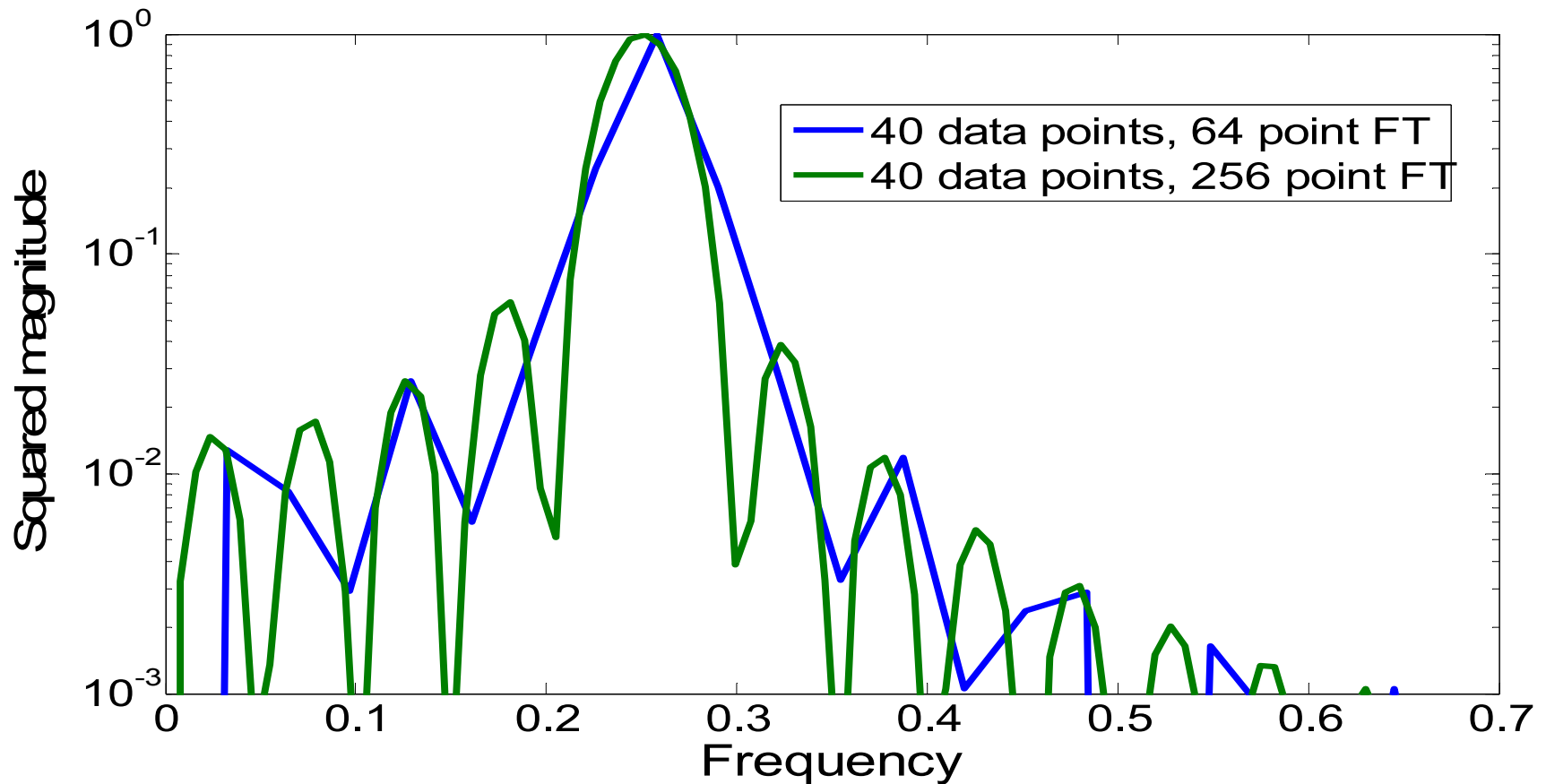
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- A  $N_{FT}$ -point Fourier transform has  $\leq N_{FT}/f_s$  span in time and frequency bins which are  $f_s/(2*N_{FT})$  wide
- For a given  $N_d$  points of data you can use any  $N_{FT} \geq N_d$  points for the Fourier transform
  - limited by information content (noise) of  $N_d$ , so more data points (at the same frequency) do give better frequency resolution
  - Rule of thumb:  **$N_{FT} = 4 * N_d$**
  - Another rule of thumb: **use mean, not zero**
  - Already (sort of) doing this with window functions
  - Helps with  $\epsilon f$ ,  $\delta f$ , and  $\delta v$
- Anything about  $\delta v$

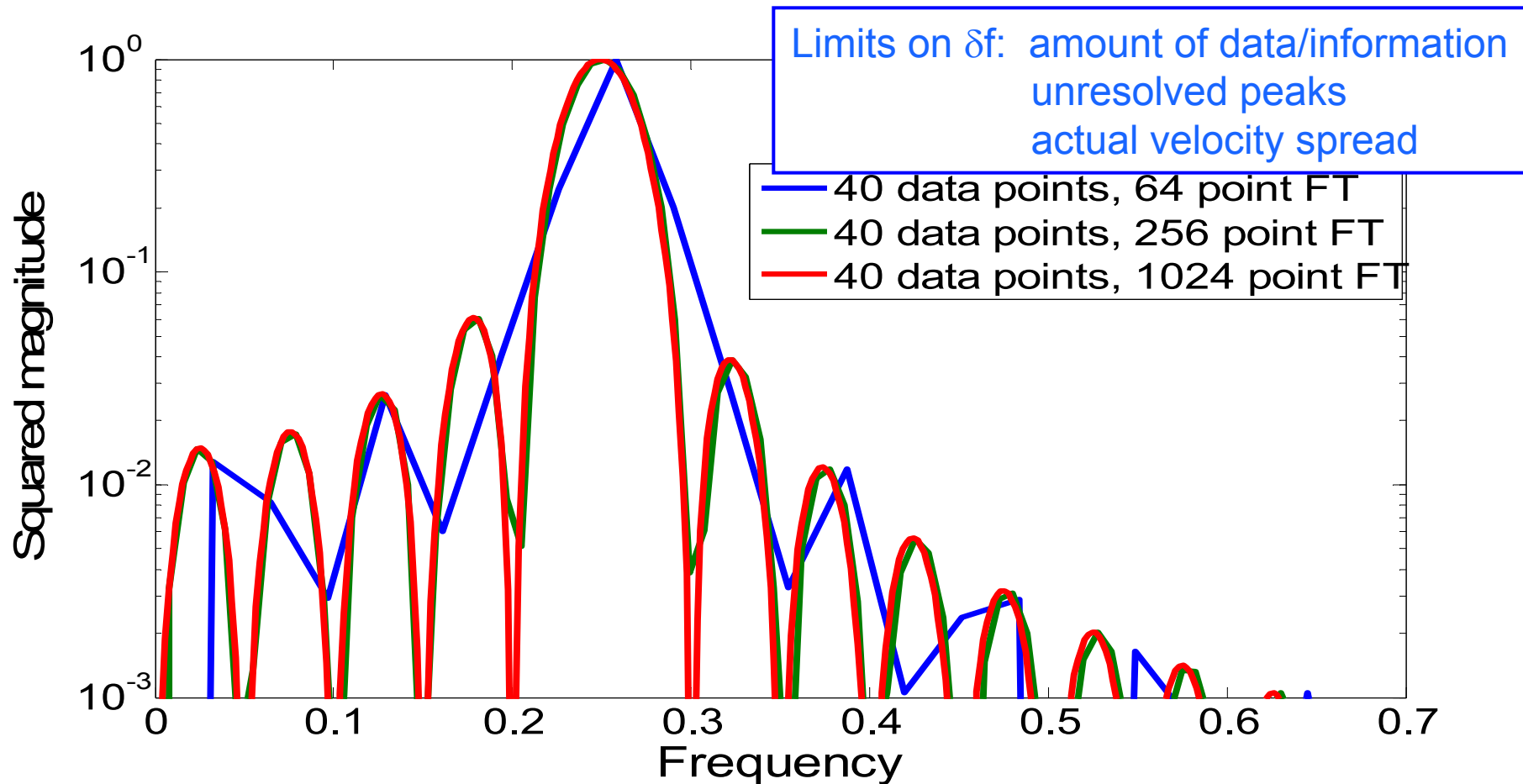
# Fourier transform length v. data length



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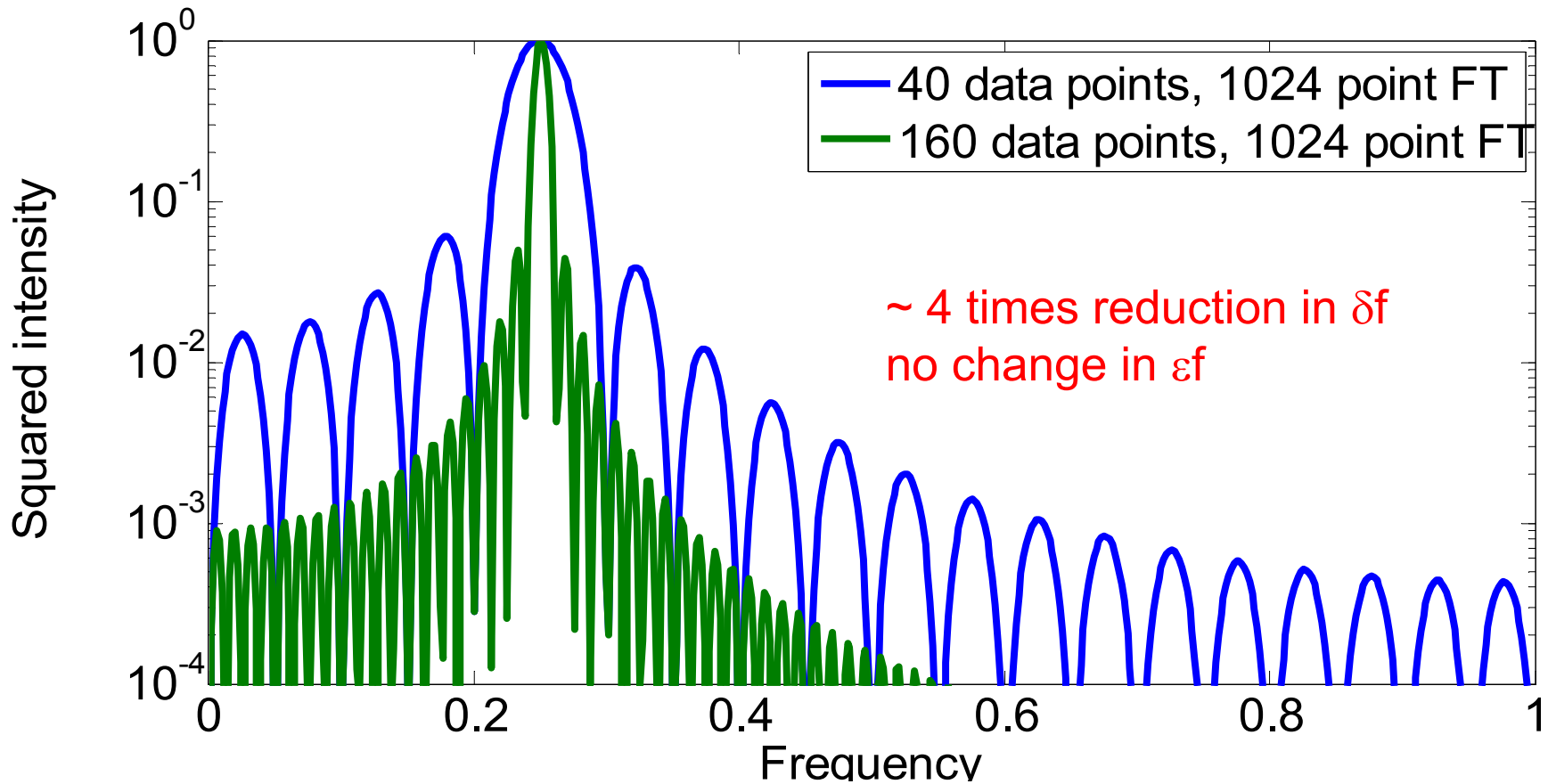


# Fourier transform length v. data length



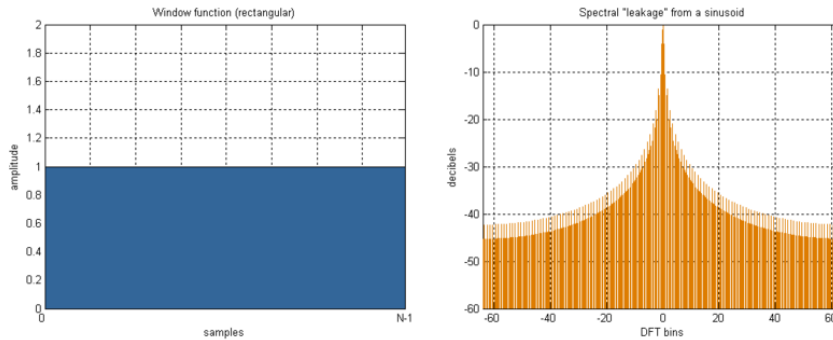


# Number of data points in a Fourier transform



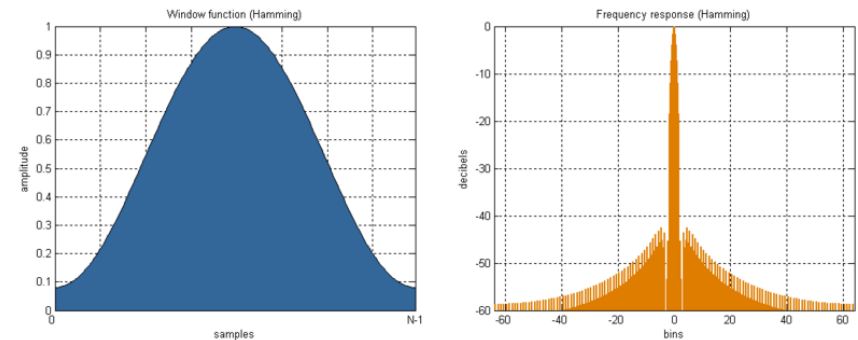
# Window functions

## Dirichelet



- $t_w = N_w * f_s$
- $\delta f = 2\pi/N_w$
- minimum  $\delta f$  of all windows, at a cost of -12 dB sidebands, poor dropoff

## Hanning



- $t_w \sim 0.5 * N_w * f_s$
- $\delta f \sim 3\pi/N_w$
- good balance of  $\delta f$ , sideband amplitude, dropoff

## Accuracy: Estimating the center of the distribution

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- Center of the frequency bin with maximum value – depends on  $\varepsilon f$
- Fit a function (Gaussian, sinc, ...) to the frequency distribution
- Adding more points to the distribution (followed by one of the above)
  - Fourier interpolation
  - Warped DFT, median marginal DFT, nonuniform DFT
- Correct for chirp – fractional Fourier transform?

# A proposed algorithm

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- Start by calculating a FT of a sample of the data (chosen by multiresolution FT?)
- Increase  $N_{FT}$  until the first sidebands are clearly resolved – minimize  $\delta f$  and  $\varepsilon f$
- Add or subtract  $N_d$  until the peak stops narrowing – minimize  $\delta f$
- Find the center velocity by fitting and/or shifting – minimize  $\delta v$  and  $\varepsilon f$
- Test for more than one velocity (or a velocity distribution) in the central band by looking at the width of the peak; if multiple velocities are present, repeat steps 1-4 for each
- Look for other velocities outside of the central band and repeat 1-5 for each

# Conclusions

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- Cramér-Rao lower bound is a fundamental limit on  $\delta v$ , but mainly important in noisy environments
- Heisenberg-Pauli-Weyl uncertainty principle limits  $\delta f$  in Fourier-(amplitude-)based methods
- Rule of thumb:  $N_{FT} = 4 * N_d$  to minimize  $\delta f$  and  $\epsilon f$
- Use adaptive window sizes to minimize  $\delta f$
- Improve  $\delta v$  with more complicated Fourier transform
- Does precision matter?

# Acknowledgments

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- Mark Wilke, Andy Obst, Gus Sinnis, Todd Haines, and David Holtkamp (LANL)
- Jerry Stevens, Bruce Marshall, and Lynn Veesser (NSTec/STL)
- Tom Tunnell (NSTec/LAO)
- Campaigns 2 and 12 for funding